G G C Daniel Lang

ABOUT ME

Hi there! I'm Daniel, and I have a knack for designing systems that help people understand complex ideas, whether that's through intuitive documentation, userfriendly tech solutions, or creative learning experiences. I'm passionate about making knowledge accessible to everyone and building bridges between technical content and human understanding.

319-270-7639



✓ danslangagmail.com



5242 Holly Ave NW Gedar Rapids, IA 52405

Skills, Tools, and Education



- Systems & Design: LMS Administration, Process Documentation, Content Development
- Technology: Google Workspace, Slack, Notion, multiple LMS platforms
- Collaboration: Cross-functional Leadership, Training & Facilitation, "Tech Translator"



Bachelor of Arts, English Education | University of Northern Iowa, 2013



(some of) THE COOL STUFF I'VE DONE

English Educator & Systems Specialist

🖺 City View Community High School | 📅 08/2023-Present

- Helped launch a magnet school, co-designing our documentation, systems, and learning resources (and then co-redesigning 4-5 times as we figured out what actually worked)
- Created and maintained comprehensive standards-based learning materials across multiple LMS platforms
- Restructured our staff Slack from "digital chaos" to "information actually findable," becoming the go-to person for all tech troubleshooting

Instructional Coach

- Vernon Middle School | 7 08/2016-06/2022
 - Built and maintained staff/student resource portals
 - Designed and delivered professional development
 - Co-planned a 2-day Summer Institute for teachers (that was actually fun AND educational!), leading multiple sessions

English Teacher

- Vernon Middle School | 7 08/2013-08/2016
 - Created the "Advice Project" where students analyzed hundreds of adult responses about life regrets and lessons
 - Started the school's first Gender-Sexuality Alliance
 - Developed "KVMS," a student-run media channel that replaced boring morning announcements with engaging content
 - Secured a \$4,500 grant to upgrade our library resources